

## **CRAZY IN THE DARK**



This event is packed with non-traditional and extraordinary experiences lasting till the break of dawn.

## **DETAILED DESCRIPTION:**

INVITATION AND GETTING TO THE VENUE

A few weeks in advance guests receive an invitation telling to meet at a particular place at a particular time (where a bus or buses will be waiting tol take them to the venue.) If necessary, the invitation may contain the dress code and the list of things to be taken to the event. Most importantly, the guests don't know where exactly they're going – the location is kept secret. The trip itself isn't a smooth ride. First, the guests reach a crime scene and can't proceed down this particular road; the police officers (actors helping at the event) tell the driver to turn into a mud road. Next, the bus passes several cannibals (actors) hiding in the roadside bushes or behind the trees. Finally, the bus driver decides to give a lift to a mysterious hitchhiker – a local (an actor) who tells the passengers ghastly stories (prepared beforehand, the contents depend on the company, the area where they're travelling, etc.).

MEETING OF THE GUESTS

The guests arrive to a huge old estate house where they are met by the event assistants (white made up faces, medieval dresses). Each guest is given a bracelet that glows in the dark – this way it's easier to see each other at night.

The guests follow a path lit by scull-shaped lanterns and come to a huge room where dinner is going to be served. To add to the spooky atmosphere, we suggest covering the tables with black tablecloths and having live talking heads (actors who appear from the hollow spaces in the middle of the tables).



OPENING OF THE EVENT (while guests are having dinner)

Here comes the Host of the event who has no head (he is wearing a black cloak that covers him from head to toe); he is accompanied by his wife (a man dressed as a woman) and 'a pet' – a terrifying animal on a leash (all three are actors). The Host greets the guests and briefs them on what is going to happen this night. At this point, the Company's CEO may also be invited to greet his employees.

With the midnight approaching, it's high time to consult an expert on the supernatural. While the guests are having dinner, the expert (preferably a well-known scientist or professional majoring in the topic) tells them about the supernatural events, powers and creatures.

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## AFTER MIDNIGHT

There are several entertaining activities available, and the guests take part in them in rotation. There is some extreme entertainment for the adventure lovers as well as something for the quieter guests – it is going to be enough excitement for everyone!

Thus after midnight guests are divided into teams and set off (accompanied by event assistants) in search of a spooky adventure.

The first team takes fire torches and sets off on an orienteering trip to visit **Hannibal Lecter**. They have to go through a dark forest and complete various challenging tasks (prepared in advance) in the process. After the team completes a task, it is given further directions and instructions. When the team reaches the destination, they find Hannibal waiting for them and cooking something in a huge pot. That turns out to be blood (aka mulled red wine) – Hannibal's idea of refreshment for the guests.

Two other teams have a game of football...in complete darkness. The only things that the players see are the gates lit with spotlights and a ball that glows in the dark.

Yet another team is taken to a dark room – they're going photo hunting. They are given cameras and have to take a snapshot of a criminal who is in the room, hiding somewhere among them (the criminal is one of the guests). The criminal is wearing a red cap, but the trick is to see it in complete darkness. The guest who manages to take a photo of the criminal gives him the camera, takes the red cap and becomes the criminal himself. To add to the atmosphere of the photo hunt, there is some dramatic, hair rising background music.

Those who feel themselves uncomfortable in the dark and are not so keen on extreme entertainment can enjoy other kinds of activities:

They can visit a fortune teller (tarot cards) who is at work in one of the rooms of the estate house. Another option is to set up an alley of crooked mirrors – they can scare you as well as make you laugh.

After all tasks are completed and obstacles overcome, the fearless guests gather around a huge open fire to cook a stew in an **XXL pot**. A cook has already prepared all the ingredients, so, the guests just have to stew everything properly and then enjoy the hot meal. Cooking the stew requires some team effort and for this reason is a nice way to finish the activity packed part of the night.



NIGHT ENTERTAINMENT

Now the guests can enjoy themselves in a disco (preferably, a rock band the music that goes well with the concept of the event) until the break of dawn.

Afterwards, the guests are taken home.



We wish you a stunning party!